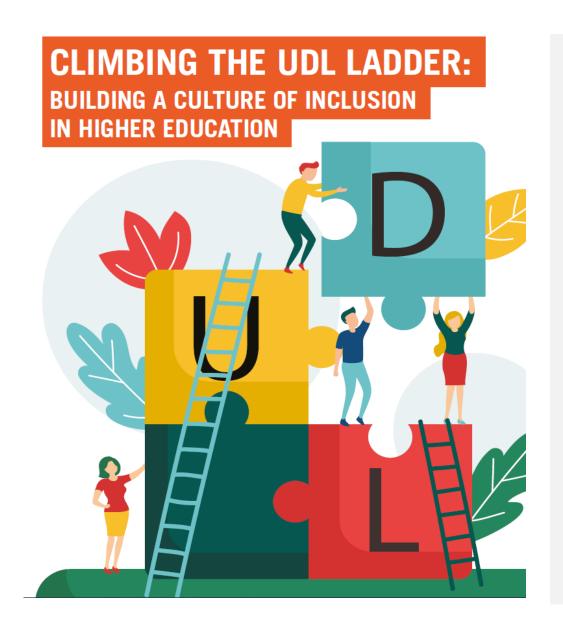
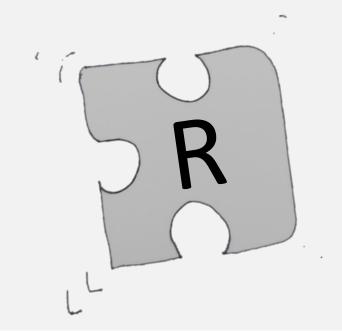
UDL CONFERENCE 2021



Pandemic Pedagogy!

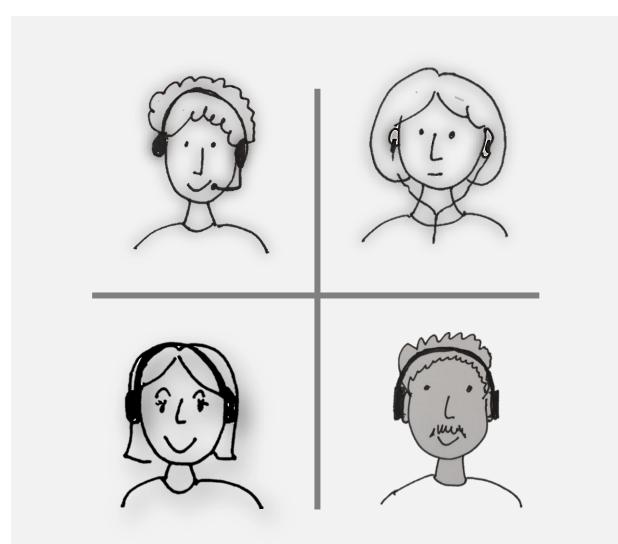
Designing and Reviewing Moodle pages





Introduction

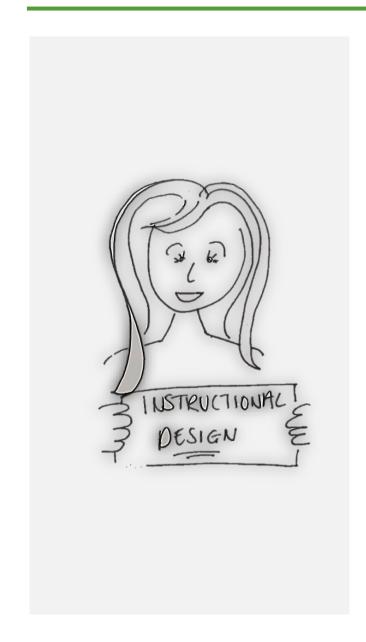


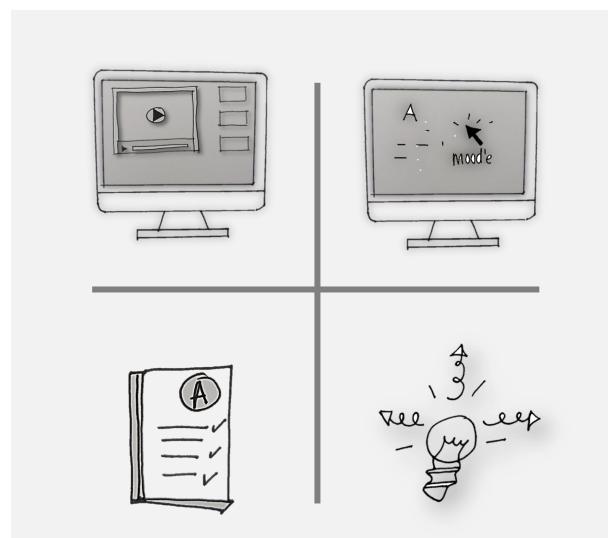






Introduction

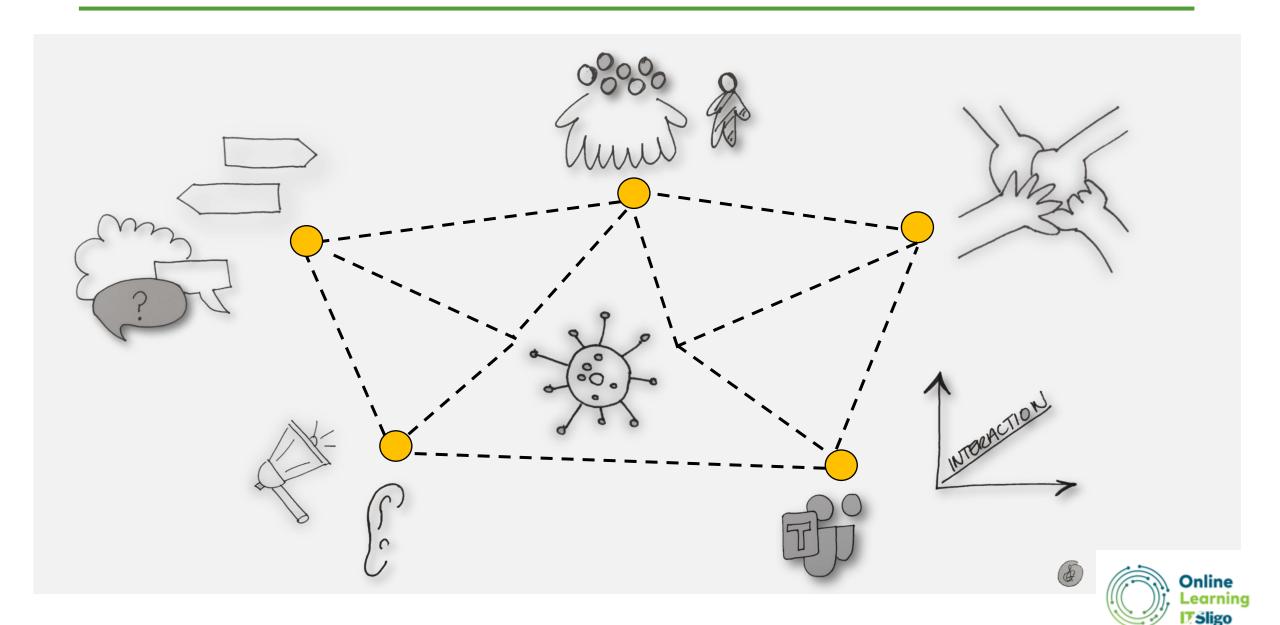




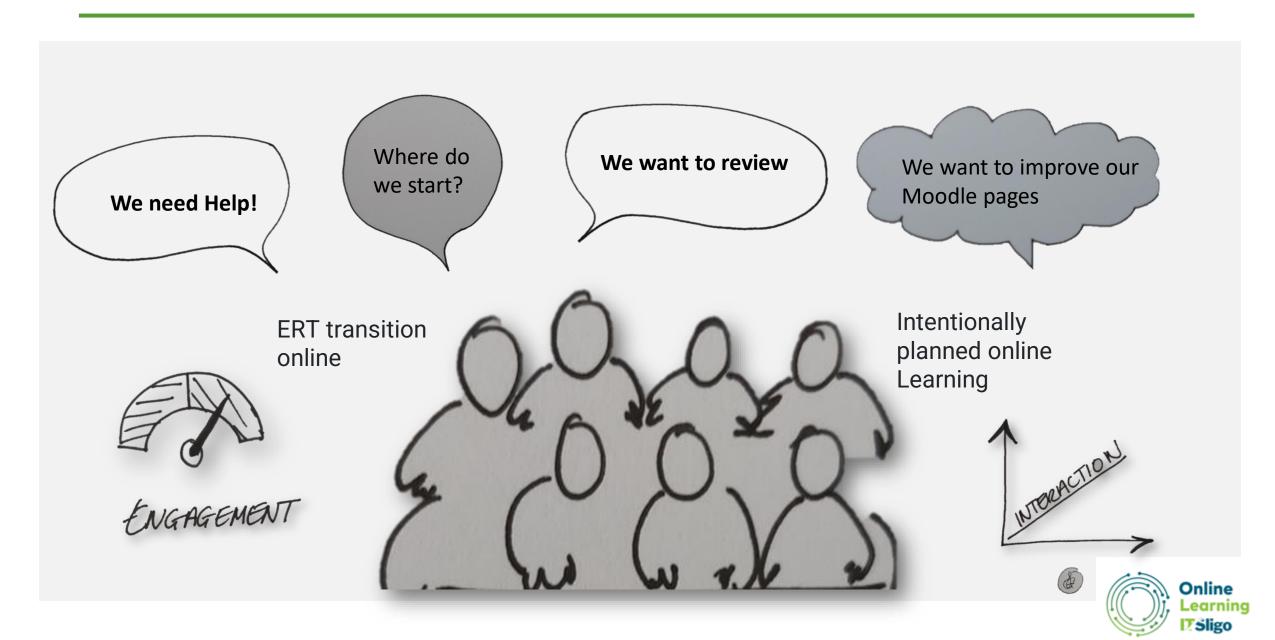




The Pandemic effect



The Pandemic effect

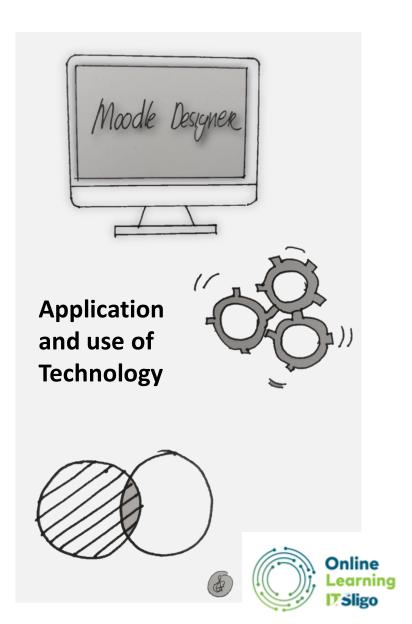


Moodle page Design and Review

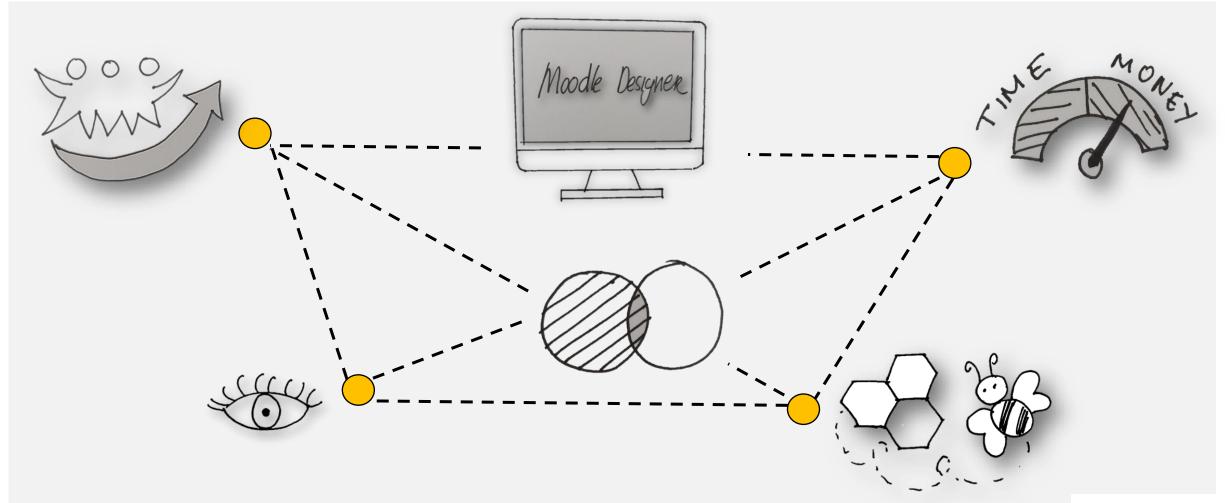
- 1. Acquisition
- 2. Collaboration
- 3. Practice
- 4. Discussion
- 5. Investigation
- 6. Production







Teaching and Learning and UDL overlap







The overlap in detail

Non-UDL vs. UDL Design

Principle

Non-UDL Example

Students engage in rote learning of information that has been provided to prove memory mastery

during quizzes and exams.

UDL Example

Students write or record a self-reflection of a course concept so that they can personally apply, evaluate, and synthesize their own learning by considering how the content relates to their own life experiences and context.

Multiple Means of Representation

Multiple Means of

Engagement

Important course concepts are provided to students through one

primary mode.

For example,

the majority of content is provided via the course textbook.

Important course concepts are available to students through various sources/avenues. Images, audio, video and text.

and lecture with voice and closed-captioning are used to provide content information to students that they need to meet the course learning objectives.

Multiple Means of Action and Expression One large assignment is due at the end of the semester.

The instructor provides feedback after the paper is turned in.
Students did not receive feedback during the assignment construction process. The grade and assessment is a one-time snapshot judgment of students' work.

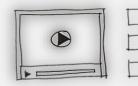
Smaller sections of a paper or project are due throughout the semester and faculty provide feedback along the way, providing scaffolding for students as they complete a cumulative assignment due at the end of the semester.

The final assessment of the assignment reflects the student's application of feedback and development of knowledge, skills, and/or competencies.

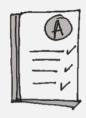
What we are already doing! And should continue to do!











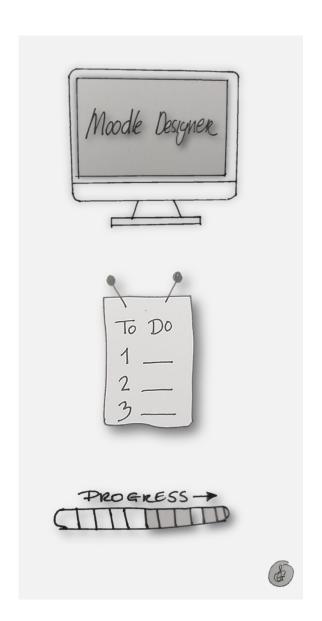


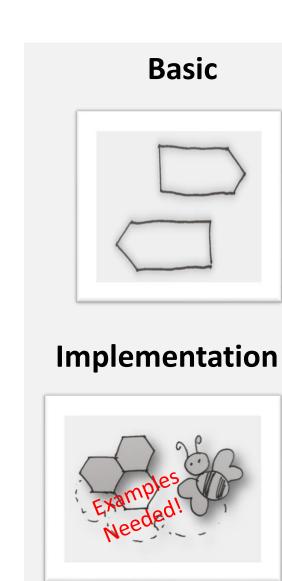


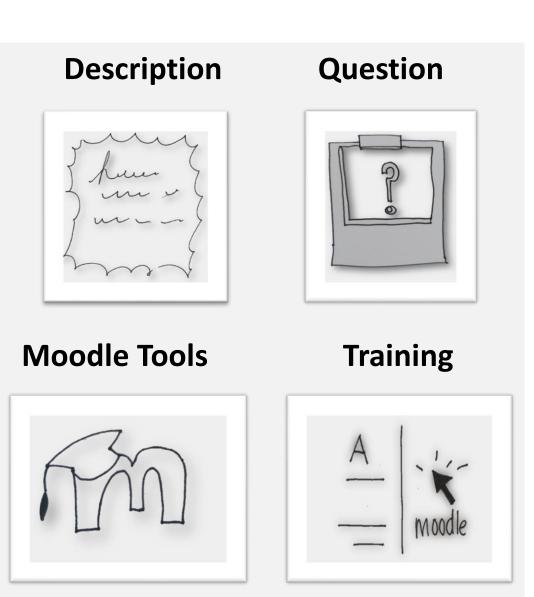




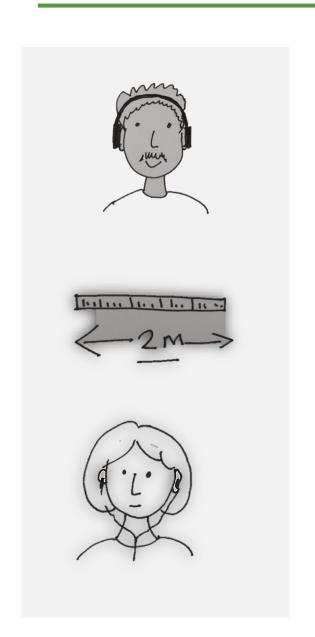
Designing and Improving in detail

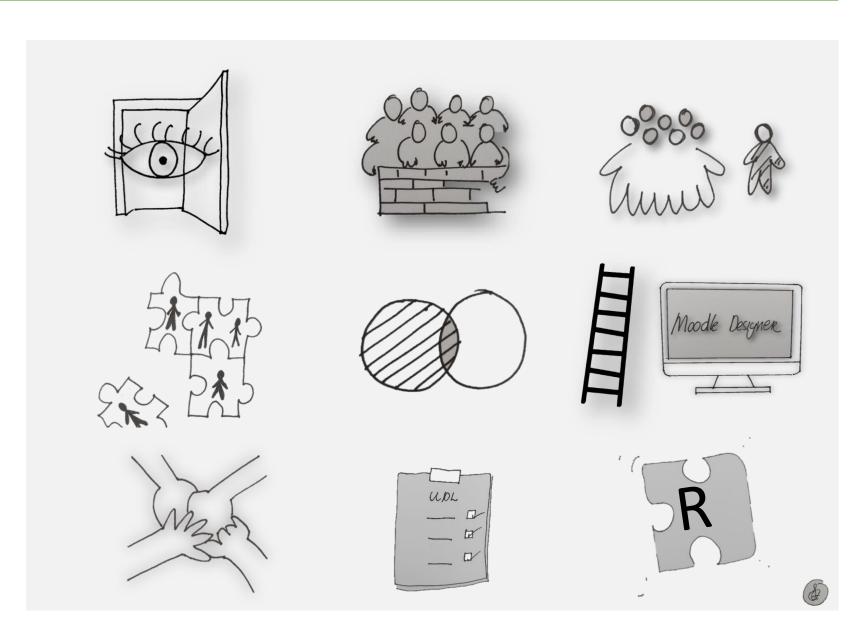






Retain and Build upon





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